



General Assembly

February Session, 2016

***Raised Bill No. 5577***

LCO No. 2620



Referred to Committee on COMMERCE

Introduced by:  
(CE)

***AN ACT REQUIRING THE EVALUATION OF THE COSTS AND  
BENEFITS OF ESTABLISHING CERTAIN COMMERCIAL GAMING  
WITHIN THE STATE OF CONNECTICUT.***

Be it enacted by the Senate and House of Representatives in General Assembly convened:

- 1       Section 1. (*Effective from passage*) (a) For the purposes of this section,  
2       (1) "commercial gaming" means risking any money, credit, deposit or  
3       other thing of value for gain contingent in whole or in part upon lot,  
4       chance or the operation of a gambling device, as defined in section 53-  
5       278a of the general statutes, including, but not limited to, lottery,  
6       bingo, pari-mutuel betting, off-track betting, or the playing of a casino  
7       gambling game such as blackjack, poker, craps, roulette or a slot  
8       machine; and (2) "commercial gaming facility" means a gambling  
9       premise, as defined in section 53-278a of the general statutes, not  
10      located on Indian land or subject to the oversight of the National  
11      Indian Gaming Commission.
- 12      (b) The Office of Policy and Management, in consultation with the  
13      Department of Consumer Protection, shall conduct or commission a  
14      study to evaluate the costs and benefits of authorizing and licensing a

15 commercial gaming facility within the state. Such study shall (1)  
16 identify the types of commercial gaming that are effective and not  
17 effective in maximizing state revenues in a cost beneficial manner; and  
18 (2) use uniform data collection and a common methodological  
19 approach to compare options with regard to (A) geographic locations  
20 within the state where a commercial gaming facility could be located  
21 to maximize state revenues, (B) various tax rates to be applied to  
22 commercial gaming proceeds, (C) minimum internal controls under  
23 which such commercial gaming facility would be required to operate,  
24 (D) minimum capital investments that would be necessary to build a  
25 commercial gaming facility, and (E) the regulatory structure that  
26 would be required to oversee the issuance of a commercial gaming  
27 license to a commercial gaming facility and enforce any statutory  
28 requirements on such facility.

29 (c) In addition to the requirements set forth in subsection (b) of this  
30 section, such study shall include, but not be limited to, an economic  
31 and legal analysis of the potential effects that the authorization of a  
32 commercial gaming facility would have on the Minimum  
33 Contributions and exclusivity obligations required under: (1) The joint  
34 memorandum of understanding entered into between the state and the  
35 Mashantucket Pequot Tribe on January 13, 1993, with regard to the  
36 implementation of the final Mashantucket Pequot Gaming Procedures,  
37 56 Fed. Reg. 24996 (May 31, 1991); and (2) the joint memorandum of  
38 understanding entered into between the state and the Mohegan Tribe  
39 of Indians of Connecticut on May 17, 1994, with regard to the  
40 implementation of the Mohegan Gaming Compact.

41 (d) Not later than January 1, 2018, the Office of Policy and  
42 Management shall report the results of such study and any  
43 recommendations concerning the authorization and licensing of a  
44 commercial gaming facility within the state, in accordance with the  
45 provisions of section 11-4a of the general statutes, to the joint standing  
46 committees of the General Assembly having cognizance of matters  
47 relating to finance, commerce, planning and development, public

48 safety and security and regulation review.

This act shall take effect as follows and shall amend the following sections:		
Section 1	<i>from passage</i>	New section

**Statement of Purpose:**

To require the Office of Policy and Management, in consultation with the Department of Consumer Protection, to conduct a study evaluating the costs and benefits of authorizing and licensing a commercial gaming facility within the state.

*[Proposed deletions are enclosed in brackets. Proposed additions are indicated by underline, except that when the entire text of a bill or resolution or a section of a bill or resolution is new, it is not underlined.]*